

Testing PySide/PyQt Code

Using the pytest framework and pytest-qt

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“The Compiler”

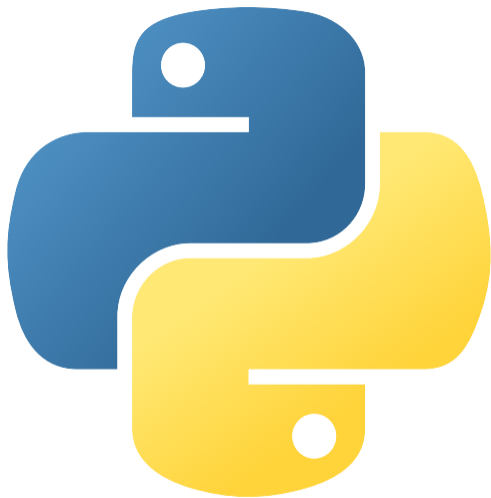
Bruhin Software

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About me

- 2011: Started using Python
- 2013: Started using PyQt and developing qutebrowser
- 2015: Switched to pytest, ended up as a maintainer
- 2017: qutebrowser v1.0.0, QtWebEngine by default
- 2019: 40% employed, 60% open-source and freelancing (Bruhin Software)

Giving trainings and talks at various conferences and companies!



Relevant Python features

Decorators

```
registered_functions: List[Callable] = []
```

```
def register(f: Callable) -> Callable:  
    registered_functions.append(f)  
    return f
```

```
@register  
def func() -> None:  
    ....
```

Relevant Python features

Context Managers

```
def write_file() -> None:  
    with open("test.txt", "w") as f:  
        f.write("Hello World")
```

Defining your own:

Object with special `__enter__` and `__exit__` methods.

Relevant Python features

Generators/yield

```
def gen_values() -> Iterable[int]
    for i in range(4):
        yield i
```

```
print(gen_values())
# <generator object gen_values at 0x...>
```

```
print(list(gen_values()))
# [0, 1, 2, 3]
```



- Started in 1998 (!) by Riverbank Computing
- GPL/commercial
- Qt4 ↔ PyQt4
Qt5 ↔ PyQt5



PySide / Qt for Python

- Started in 2009 by Nokia
- Unmaintained for a long time
- Since 2016: Officially maintained by the Qt Company again
- LGPL/commercial
- Qt4 ↔ PySide
Qt5 ↔ PySide2 (Qt for Python)



Qt and Python

```
import sys

from PySide2.QtWidgets import QApplication, QWidget, QPushButton

if __name__ == "__main__":
    app = QApplication(sys.argv)
    window = QWidget()
    button = QPushButton("Don't press me!", window)
    button.clicked.connect(app.quit)
    window.show()
    app.exec_()
```



pytest

Why pytest?

Example code

```
def add_two(val: int) -> int:  
    return val + 2
```

Why pytest?

Test with unittest.py

```
import unittest

class AddTwoTests(unittest.TestCase):

    def testAddTwo(self):
        self.assertEqual(add_two(2), 4)

if __name__ == '__main__':
    unittest.main()
```

Why pytest?

Test with pytest

```
def test_add_two():  
    assert add_two(2) == 4
```

Why pytest?

Parametrizing

```
import pytest

@pytest.mark.parametrize('inp, out', [
    (2, 4),
    (3, 5),
])

def test_add_two(inp, out):
    assert add_two(inp) == out
```

pytest fixtures

Basic example

```
import pytest
```

```
@pytest.fixture
```

```
def answer():
```

```
    return 42
```

```
def test_answer(answer):
```

```
    assert answer == 42
```


pytest fixtures

Basic example

```
import pytest

@pytest.fixture
def answer():
    return 42

def test_answer(answer):
    assert answer == 42
```

pytest fixtures

Fixtures using fixtures

```
import pytest

@pytest.fixture
def half():
    return 21

@pytest.fixture
def answer(half):
    return half * 2

def test_answer(answer):
    assert answer == 42
```

pytest fixtures

Setup and teardown

```
import pytest

@pytest.fixture
def database():
    db = Database()
    db.connect()
    yield db
    db.rollback()

def test_database(database):
    ...
```



pytest

The pytest-qt plugin

- Install: `pip install pytest-qt`
- Compatible with PyQt4, PyQt5, PySide, PySide2
- Main interaction via the `qtbot` fixture

Basic example

```
@pytest.fixture
def label(qtbot):
    qlabel = QLabel()
    qlabel.setText("Hello World")
    qtbot.addWidget(qlabel)
    return qlabel

def test_label(label):
    assert label.text() == "Hello World"
```

Exception handling

- Unhandled Python exceptions in virtual C++ methods are problematic!
- What are you going to do?
 - Either return a default-constructed value to C++ and log the exception.
 - Or call `abort()` and kill the process.

Exception handling

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```
===== FAILURES =====  
----- test_exc -----  
CALL ERROR: Qt exceptions in virtual methods:  
  
-----  
Traceback (most recent call last):  
  File "...", line 7, in mouseReleaseEvent  
    raise RuntimeError('unexpected error')  
RuntimeError: unexpected error
```


Qt Logging Capture

Code

```
def do_something():  
    qWarning("this is a WARNING message")  
  
def test_warning():  
    do_something()  
    assert False
```

Qt Logging Capture

Output

```
===== FAILURES =====  
----- test_warning -----
```

```
    def test_warning():  
        do_something()  
>         assert False  
E         assert False
```

```
test.py:8: AssertionError
```

```
----- Captured Qt messages -----  
.../test_warning.py:4:  
  
QtWarningMsg: this is a WARNING message
```

```
===== 1 failed in 0.04s =====
```

Qt Logging Capture

Checking messages

```
def test_warning(qtlog):  
    do_something()  
  
    messages = [(m.type, m.message.strip()) for m in qtlog.records]  
    assert messages == [(QtWarningMsg, "this is a WARNING message")]
```

QTest integration

```
def test_click(qtbot, window):  
    qtbot.mouseClick(window.button_ok, Qt.LeftButton)
```

Waiting for windows

```
def test_start(qtbot, app):  
    with qtbot.waitExposed(app.splash):  
        app.start()
```

Waiting for signals

Basic example

```
def test_computation(qtbot, worker):  
    with qtbot.waitSignal(worker.finished, timeout=1000):  
        worker.start()
```

Waiting for signals

Basic example

```
def test_computation(qtbot, worker):  
    with qtbot.waitSignal(worker.finished, timeout=1000):  
        worker.start()
```

```
pytestqt.exceptions.TimeoutError:  
Signal finished(QString) not emitted after 1000 ms
```

Waiting for signals

Checking results

```
def test_computation(qtbot, worker):  
    with qtbot.waitSignal(worker.finished) as blocker :  
        worker.start()  
  
    assert blocker.args == ["result"]
```


Waiting for signals

Multiple signals

```
def test_computation(qtbot, worker):  
    with qtbot.waitSignals([worker.success, worker.finished]):  
        worker.start()
```

Waiting for signals

Making sure signals are *not* emitted

```
def test_computation(qtbot, worker):  
    with qtbot.assertNotEmitted(worker.error):  
        worker.start()
```

Waiting for conditions

```
def test_validate(qtbot, window):  
    # Status label gets updated after focusing  
    window.edit.setFocus()
```

```
def check_label():  
    assert window.status.text() == "Please input a number"
```

```
qtbot.waitUntil(check_label)
```

Waiting for callbacks

```
def test_js(qtbot):  
    page = QWebEnginePage()  
  
    with qtbot.waitCallback() as callback:  
        page.runJavaScript("1 + 1", callback)  
  
    assert callback.args == [2]
```

Model tester

Code

```
class BrokenTypeModel(QAbstractListModel):  
  
    ...  
  
    def data(self, index=QModelIndex(), role=Qt.DisplayRole):  
        return object() # will fail the type check for any role  
  
def test_model(qtmodeltester):  
    model = BrokenTypeModel()  
    qtmodeltester.check(model)
```

Model tester

Output

```
===== FAILURES =====
----- test_model -----
test_model.py:14: Qt modeltester errors
----- Captured Qt messages -----
QtWarningMsg: FAIL! variant.canConvert<QString>() () returned FALSE
(qabstractitemmodeltester.cpp:589)
----- Captured stdout call -----
modeltest: Using Qt C++ tester
===== 1 failed in 0.05s =====
```

Other plugins

- `pytest-xvfb`: Run a virtual X server
- `pytest-bdd`: Gherkin-Language for tests (“Given ... When ... Then ...”)
- `pytest-cov`: Coverage recording
- `hypothesis`: Property-based testing
- ... >700 more: <http://plugincompat.herokuapp.com/>

Contact and resources

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Twitter: `@the-compiler`

Are you interested in customized trainings, development or consulting? Let's talk!

Slides: `https://bruhin.software/talks/qtws19.pdf`

`https://www.pytest.org/`

`https://pytest-qt.rtfd.org/`

